**User Story**

**Title :** Player playing the game

**Actors:**

Player: Actor who has joined the game and started playing

Game Server: Server who keeps track of players score.

**Narrative:**

As a player

In order to win the game

and compete with other players

I want to play the game

**Scenario 1: Player selects the neighboring planet**

Given that player is playing the game

And the alien is shown on the neighboring planet

And player selects the source planet

When player clicks on the neighboring planet in such situation

Then the score of player is updated by the weight of the path

And Player sees the new score as fuel left in the Fuel bar.

**Scenario 2: Player selects the neighboring planet without selecting the source**

Given that player is playing the game

And the alien is shown on the neighboring planet

When player clicks on the neighboring planet in such situation

Then the message is displayed on the clicked planet of player

And Player is notified that the source isn’t selected.

**Scenario 3: Player selects the planet which is not an active neighbor**

Given that player is playing the game

And the alien is not shown on the neighboring planet

When player clicks on the non-active neighboring planet in such situation

Then no action takes place and score isn’t updated.

**Scenario 4: Player selects the neighboring planet with less fuel left**

Given that player is playing the game

And the alien is shown on the neighboring planet

And player selects the source planet

And the weight of the path is more than the fuel left

When player clicks on the neighboring planet in such situation

Then Player sees the game over screen

And the Player is prompted to play again

**Scenario 5: Player selects the neighboring planet with enough fuel left**

Given that player is playing the game

And the alien is shown on the last neighboring planet

And player selects the source planet

And the weight of the path is less than the fuel left

When player clicks on the last neighboring planet in such situation

Then Player sees the win world screen

And the Player is prompted to check his ranking